

FIOR DI LOTO

FREZZA

Fior di Loto Baydur - Multipurpose chair

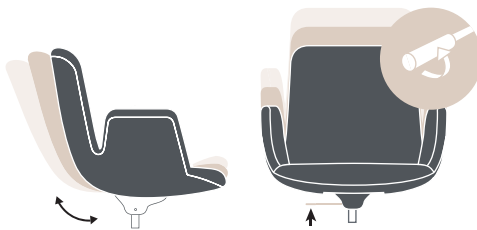


TECHNICAL DETAILS

design Claudio Bellini

unibody CFC-free fire-retardant polyurethane cold foam, with tubular steel insert and white plastic backrest cover (Baydur®) with upholstered front. Available with or without armrests.

device harmonic tilting: oscillation angles 7° backwards, 4° forwards. Seat starting position 3° backwards. This device allows a pleasant and slight oscillation of the chair.



Right hand lever adjusts the height of the seat

device automatic return device with 180° right – 180° left rotation. This system returns the chair automatically to the initial position. Can only be combined with base on glides.



height adjustment with gas lift system, which allows a 10 cm excursion.

base - 5-star base in die-cast polished aluminum or in white nylon. Self-locking, dual-tread rubbered swivel castors (Ø 60 mm for polished base, Ø 65 mm for black base).

- 4-spoke base in polished or white aluminium on glides.

- 4-spoke pyramidal base in polished aluminium or white nylon on glides.

base finishes



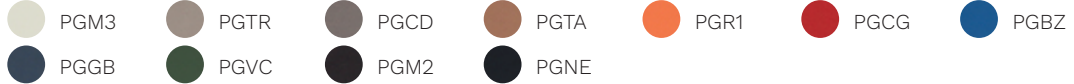
fabrics

Cat. D

Time

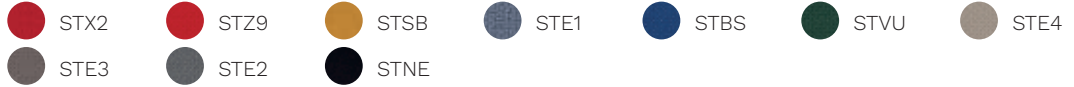


Skill (eco-leather)

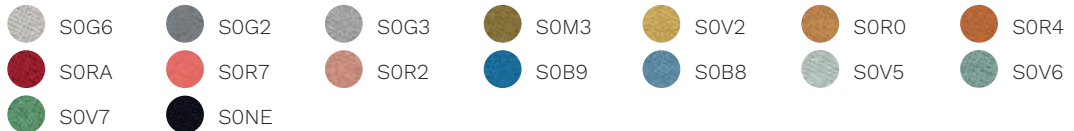


Cat. F

Step



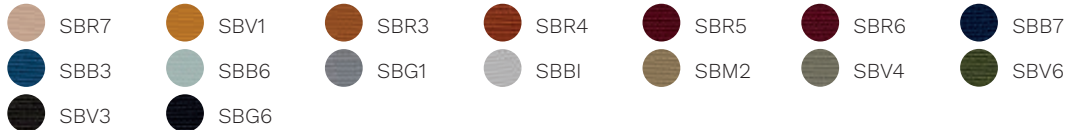
Chili



Stromboli



Silvertex



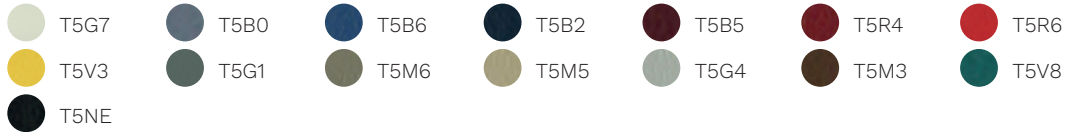
Valencia



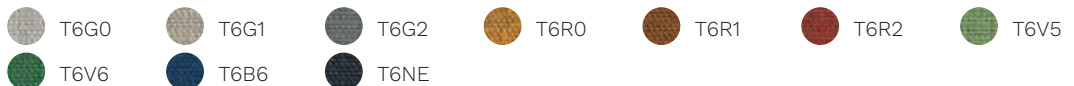
Jet



Magnum (eco-leather)



Connect



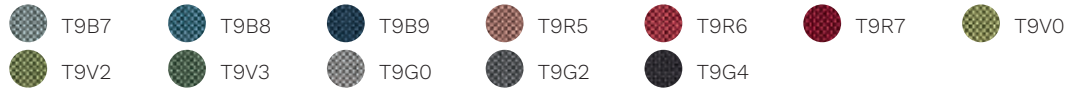
Rivet



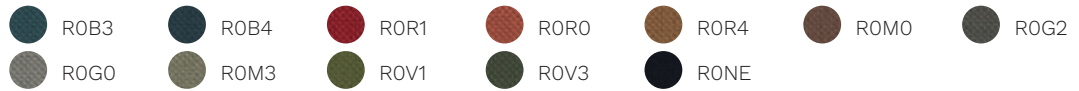
Era



Go Check



Rondo

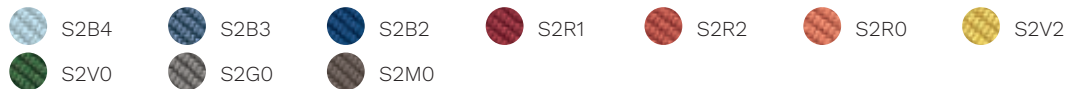


Cat. G

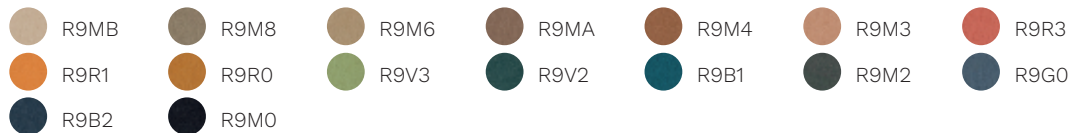
Remix 3



Oceanic



Focus



Focus Melange



Aida

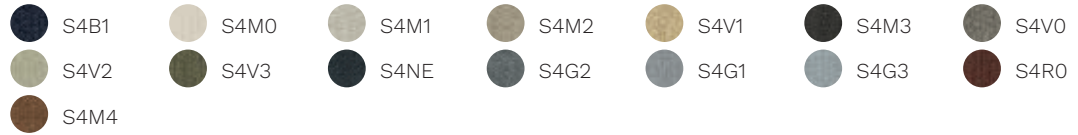


Cat. Q

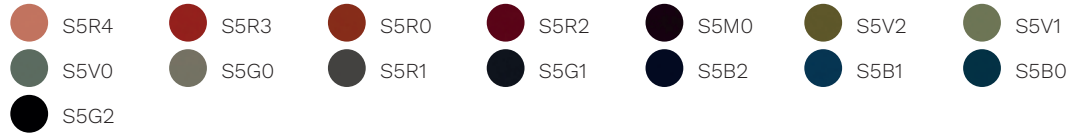
Steelcut Trio 3



Ecriture



Ombra



Cat. P

Leather



Cat. PX

Corrected grain leather



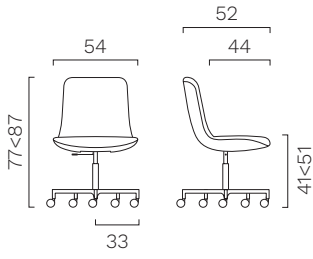
Cat. X

Montana

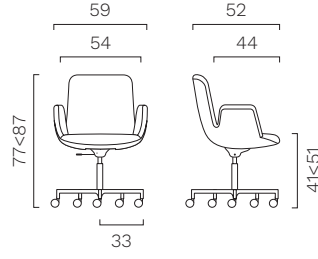


ABACUS

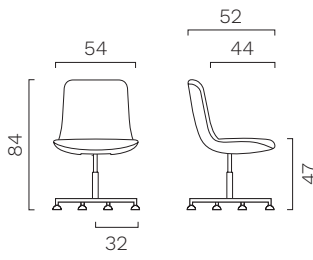
Without armrests.
5-star base on castors.



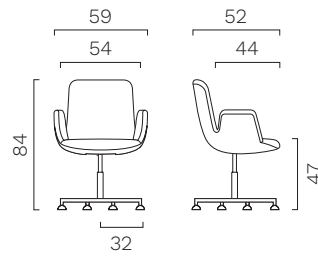
With armrests.
5-star base on castors.



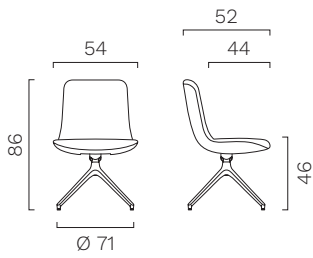
Without armrests.
4-star base on glides.



With armrests.
4-star base on glides.



Without armrests.
Pyramidal base on glides.



With armrests.
Pyramidal base on glides.

